

DIGITAL STORYTELLING WORKSHOP

**GETTING STARTED WITH WINDOWS LIVE
MOVIE MAKER**



August, 2012

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GET STARTED WITH WINDOWS LIVE™ MOVIE MAKER

Download

Windows Live Movie Maker is bundled with Windows Live Essentials. If you do not have it on your system, please download at <http://windowslive.com/desktop/moviemaker>

Run

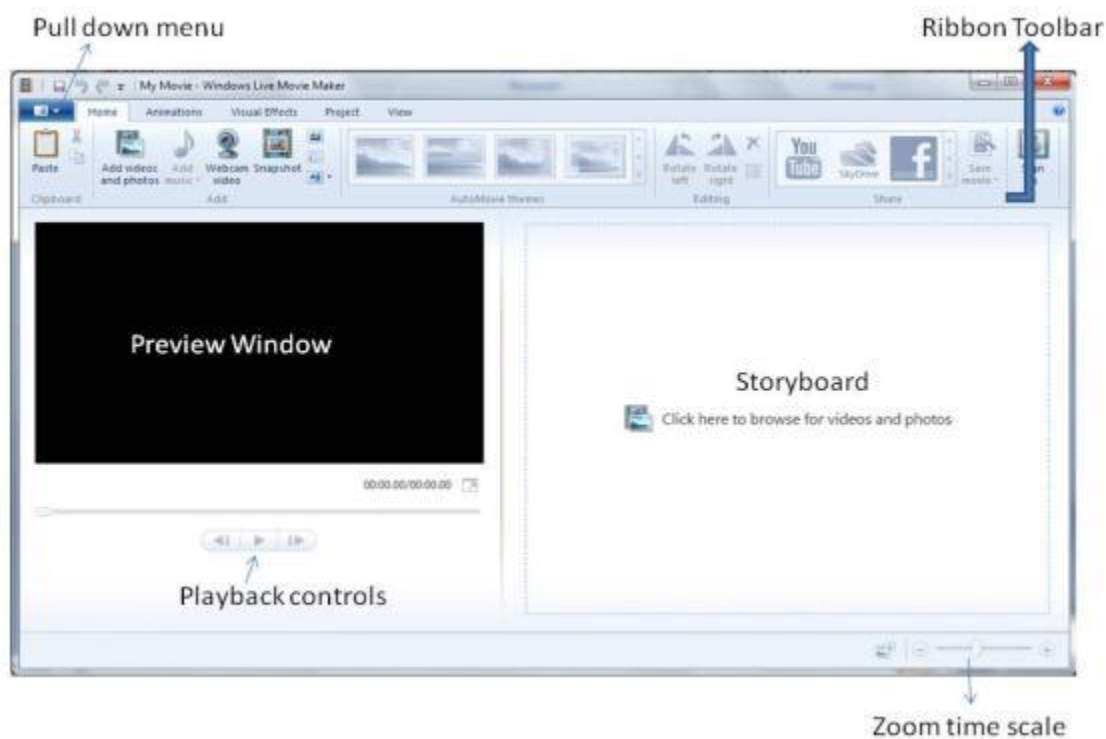
To run Windows live movie maker on the system varies. Click Start button, click all programs, and scroll through the list of programs for Windows Live Movie Maker. Click it to run the program

Alternatively,

Click the Start button, type “Movie maker” in the Search programs and files field, Windows Live Movie maker will appear on the list, click to run the program.

Module 1: Introduction to movie maker

Welcome to Windows Live Movie Maker. These are the basic tools for creating movies in a minute.



- Pull-down menu:* to the left of the Home tab in the upper left corner
- Ribbon toolbar:* stretches across the entire Movie Maker window
- Preview window:* the large black window
- Storyboard:* the large area to the right of the preview window
- Playback controls:* below the preview window
- Zoom time scale:* the slider control in the lower right corner

Module 2: Working with videos and photos

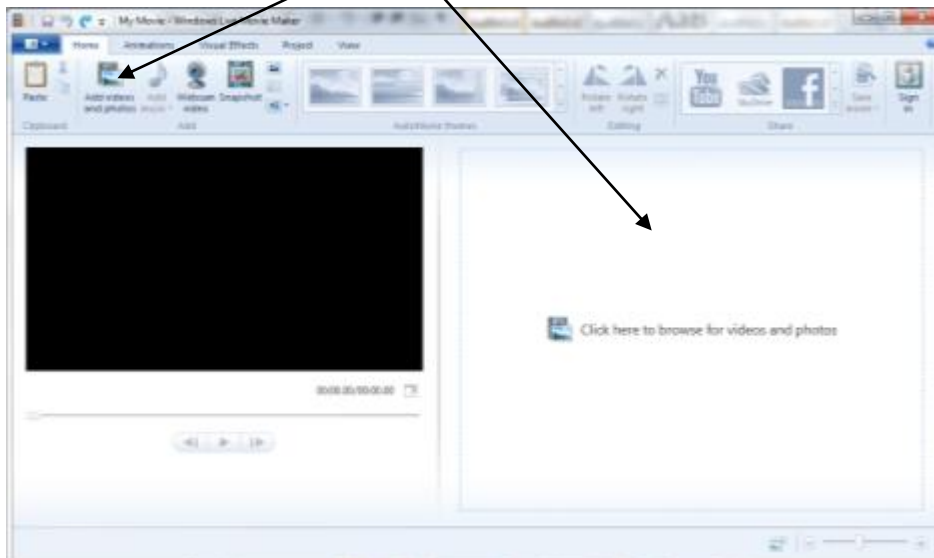
Add videos and photos

When adding your photos and videos to Windows Live Movie Maker, you have a few options.

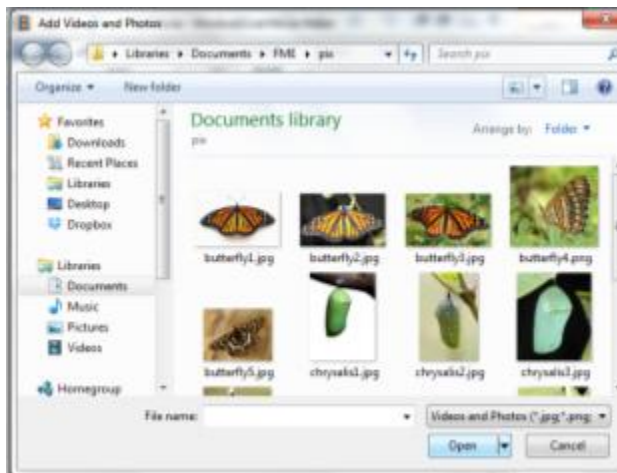
If you are starting a new project, you can add content by clicking **Drag videos and photos here** or **click to browse for them**.

Or,

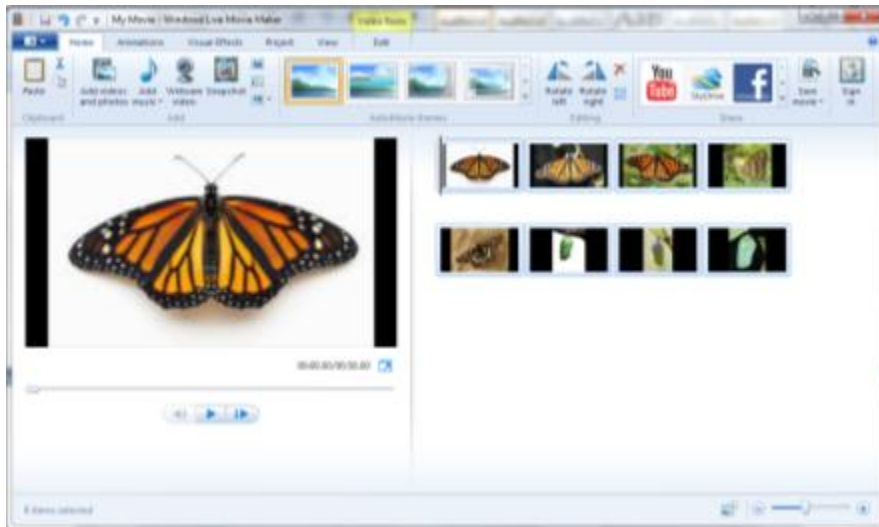
You can click **Add videos and photos** on the **Home** tab in the ribbon.



You can add multiple files at once by holding the CTRL or SHIFT keys to select multiple files, and thereafter, click the **Open** button.

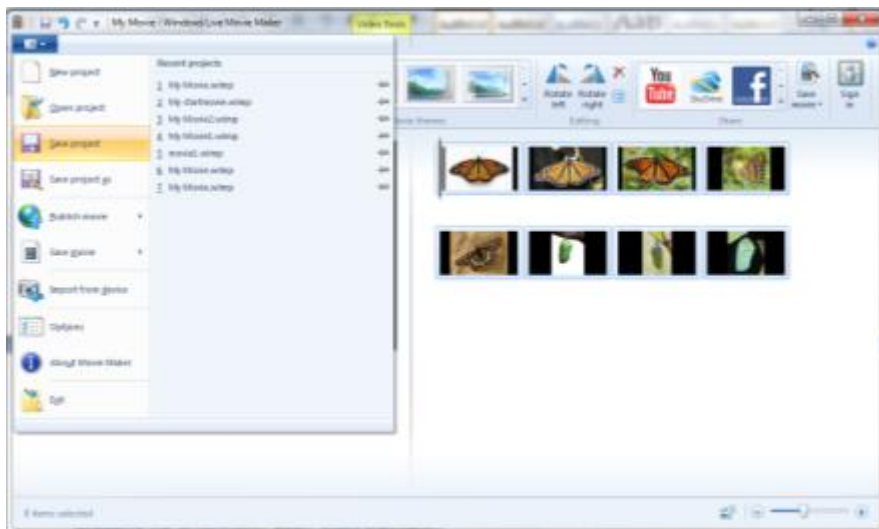


After, clicking the **OPEN** button, the next screen that appears will look like this:

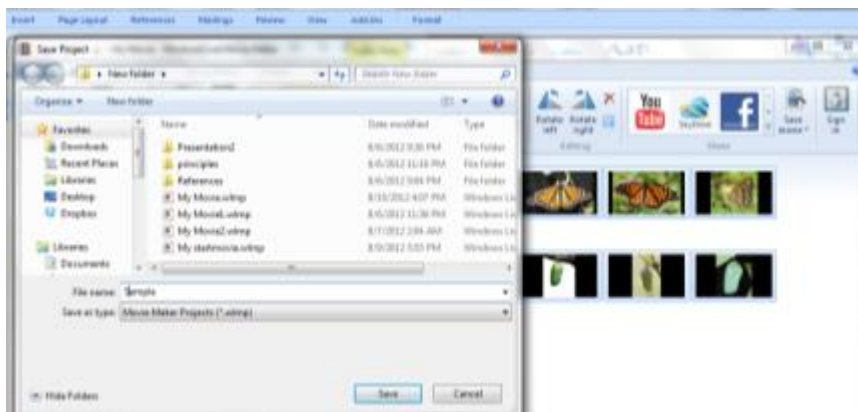


Save your work

Use the pull-down menu on the left and select **Save project** to save your movie.



Save your project in a folder that you can easily remember



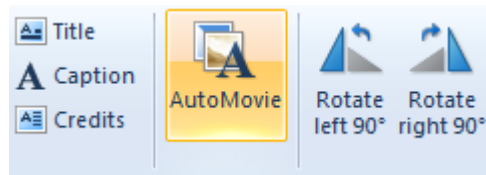
Play your movie

To play your movie, you can either press the **Play** button  or press the SPACEBAR (pressing the SPACEBAR again stops playback).

More Movie Maker magic

AutoMovie

AutoMovie is the simplest way to add “aah” to your content. Once your photos and videos are in your project, clicking **AutoMovie on the Home tab** automatically adds crossfade transitions, automatic pan-and-zoom effects, a title and credit slide, and it asks you if you want to add a soundtrack. If you click **yes**, AutoMovie automatically fits your content to your music.



And even after you click **AutoMovie**, you can still go fine-tune your project. Automovie will be your creative director.


Module 3: Working with Animations

Add easy transitions and effects

Adding transitions to your content, click the **Animations** tab on the ribbon to display options for transitioning from one photo or video to the next. Adding transitions to each photo is simply selecting the photo or video, navigating to the **Animations** tab, and click the desired transition to apply to your content.

You can mouse-over the options to see a live preview of how one photo or video will transition into another in the preview window. To see more options, click the down arrow in the lower-right corner.



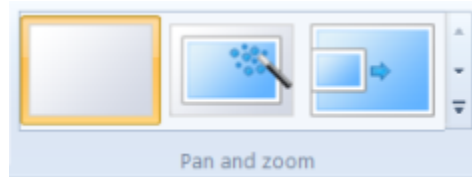
More options: For more transition options, click  in the lower-right corner.

When you find a transition you like, click it and it's automatically added to your selected photo or video. To add the same transition to multiple items, select a range by clicking the photo or video you want to start with, then hold down the SHIFT key and click the last photo or video to end your movie. Then click the transition you'd like to use and it is applied to the selected range.

Add photo effects

Click the **Animations** tab on the ribbon to display options for panning and zooming individual photos when they are displayed. To see more options, click the down arrow in the lower-right

corner. To change your photo effects, follow the same process for transitions using the pan and zoom effects.



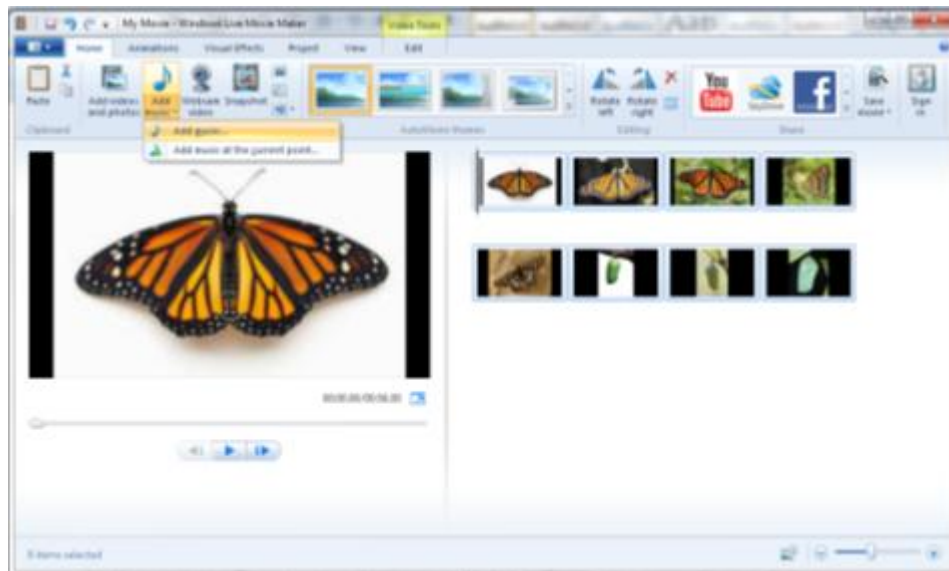
Click the **Visual Effects** tab on the ribbon to display effects that can be applied to photos and videos. Mouse-over each effect to see what it would look like before adding it to your photo or video. When you find one you like, click it, and it is automatically added. To remove that effect so that it is not applied to your content, click **No effect** on the visual effects menu (the first one on the left), and it's gone.



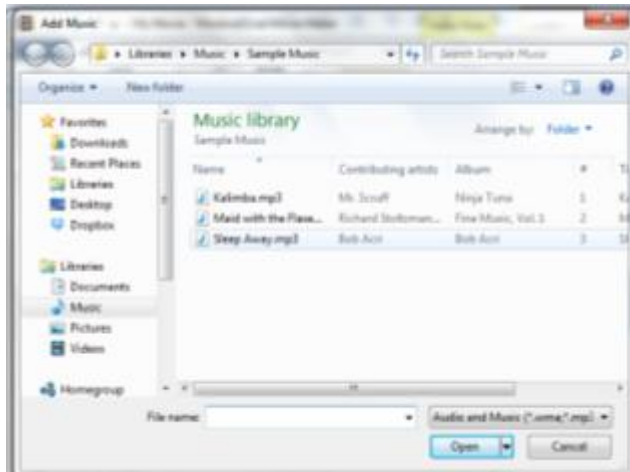
Module 4: Working with music

Add a movie soundtrack

Click **Add Music** on the **Home** tab on the ribbon.

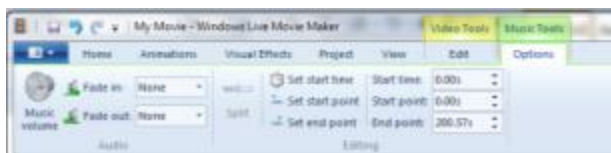


Select the song of your choice, and click the **Open** button.



Once you've added music, the **Music Tools-Options** tab now becomes available.

If you want to **split a song** at a particular point in your storyboard, select the photo or video before which you'd like the split. Click **Split** on the **Music Tools-Options** tab on the ribbon. Then drag and **move the song track** anywhere on the storyboard that you'd like.



If you'd like to add more than one song to your movie, select the photo or video where you'd like to add the new song. Click the down arrow in the lower-right corner of the **Add music** button on the **Home** tab to access the drop-down menu. Click **Add music at a current point**. Select another song.



Windows Live Movie Maker only allows you to have one soundtrack playing at a time. This means you cannot have the audio from your movie, a soundtrack, and a narration track all at once. If you want to add narration and have a soundtrack along with the audio from your movie in the background, there are some steps to accomplishing that task and will be covered in module 5.

Module 5: Adding your voice

Adding narration

(assuming your movie maker project has the content in the proper order):

- Click **Start** in Windows Vista or Windows 7 and open up Sound Recorder in the **Accessories** folder.
- With your Windows Live Movie Maker project open in the background, click **Start Recording** in Sound Recorder and immediately click the **Play** control in your Movie Maker project.
- Narrate your movie. If you mess up, stop the playback of your Movie Maker project, click **Stop Recording** in Sound Recorder (don't save the file) and start again.
- When you finish narrating, click **Stop Recording** in Sound Recorder and save the audio file in a location on your computer that is easy for you to locate.
- Go back to Windows Live Movie Maker, find the point in the Storyboard timeline that you would like to add your narration (from the beginning or at a current point), and click **Add music** below the music note in the **Home** tab. Navigate to your audio file and add it to your project.
- You can edit your narrative track by clicking the **Music Tools** tab in the ribbon. Start by aligning the audio track to the place in your movie you want the narration to start. Then start playing your movie. The audio and video is probably not synced, for the moment do not pay attention to the video, listen for the point in the narration where you want the audio to start and click **Set Start Point**. This adjusts the audio so that the start point begins where you originally placed the audio track, effectively syncing your audio with your movie.

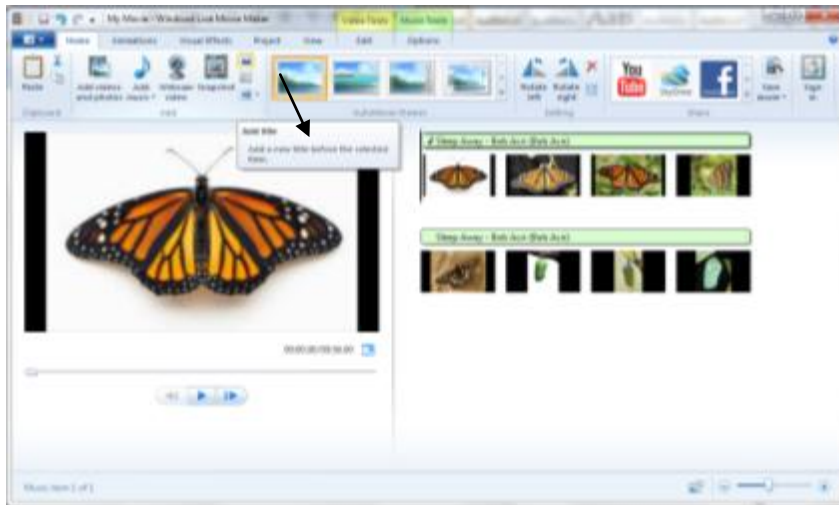
Adding a soundtrack and narration

- Make your movie as you would (using AutoMovie or manually) and add a soundtrack. Export the movie (depending on your resolution, we always recommend 1080p).
- Once your movie is exported and saved, open a new project in Windows Live Movie Maker.
- Click **Add videos and photos**; add the recently exported movie.
- Click **Add music**. Follow the steps above to add a narrative track.
- If you need to adjust audio levels, click **Audio mix** in the **Home** tab to make the movie or the audio track (narrative in this case) louder than one another by sliding the bar left or right.

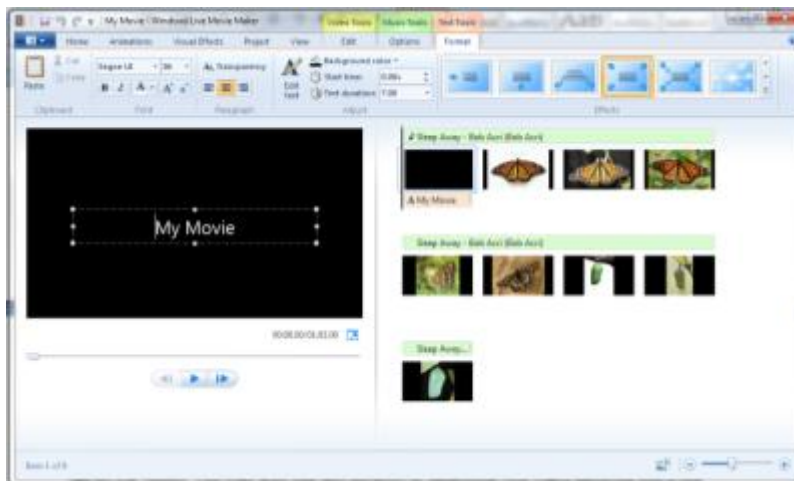
Module 6: Working with titles, captions and credits

Add titles, captions, and credits

Select the photo or video, thereafter you will see the title screen. Click the **Title** button on the Home tab of the ribbon.



Enter your movie title in the area that states [Enter text here].



You may change your title's font, size, color, effects, and more using the **Text Tools-Format** tab on the ribbon. You may also use text duration to determine how many seconds you'd like the title to appear.



You can also add captions to any part of your movie. Play the movie and at the desired point, click the **Caption** button on the **Home** tab of the ribbon. You can edit how the caption appears, enters the screen, and more using the **Text Tools-Format** tab.

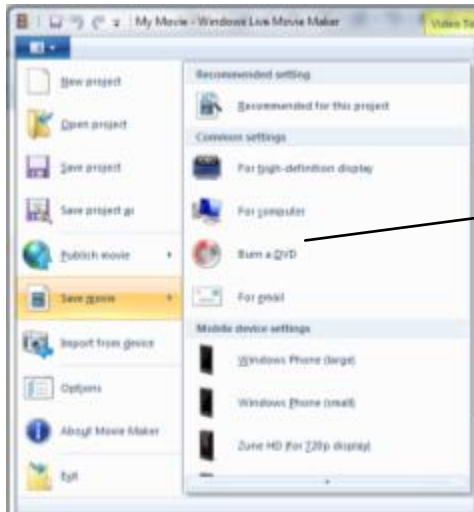
At the end of your movie, you can give yourself some credit by adding credits. Click the last photo or video in the storyboard. Click the **Credits** button on the **Home** tab of the ribbon. You can edit how the credits appear, enter the screen, and more using the **Text Tools-Format** tab.



Add captions

Add credits

Save your final movie



Save the movie as a WMV file You can save your movie on various devices

Burn to DVD

Click the **Burn a DVD** option under the common settings.

It will ask you to name and save the file as a Windows Media Video (WMV) file.

Windows DVD Maker will open automatically with your new movie in the queue for burning. It will also allow you to add multiple files, if you wish. Ensure that you have a blank DVD disc ready in your PC. Click **Next** and then burn DVD.

Module 7: PROJECT THEMES

Create a movie on any of the following themes. Your final project should be in one of the following categories and the product is a short video not more than 3 minutes.

Places

People love to visit historical sites and public places such as zoo, parks, supermarkets, and hotels. You are to select any place of your choice, learn historical and current information about the place. Create a video highlighting the importance of the place and facts about the place.

Heroes and Leaders

People of all ages are fascinated by heroes. There are heroes, legendary and historical, from every country and culture on Earth. The most revered figures from our past often are our heroes. Movies, books, newspapers, plays and television shows often present historical and fictionalized information about our heroes. The appeal of heroes knows no geographical or cultural boundaries and we can identify characteristics shared by many heroes around the world. You are to identify your heroes or current heroic individuals and consider how they might become future heroes and leaders.

Environment

People have an instinctive curiosity and passion about environmental topics. Environmental concerns raise issues that relate to all content areas, and these topics can generate a high level of enthusiasm in people. The projects in this section introduce problems and issues from the world around us and require learners to actively pursue real-world data, react to their own research findings, and present those findings in a video format.

Culture

Throughout the world, people cultural customs differs. You are to research a foreign culture, write stories on it, and compare it with your own culture. Your product should have enough pictures to depict both cultures.